

Fun, challenging collection of new card games for children ages 5-9. *Dino Cards* features those favorite Jurassic friends from *Dino Match, Dino Numbers, and Dino Spell* (games in the *Dino Trilogy* from DynoTech Software).

The Story

**How to Play** 

**Options** 

**Credits** 

## **Options**

- 1) Digitized Sounds. Click on the option to turn sound effects on and off. A check mark indicates the option is turned on. To hear sound effects, you must have a sound card installed in your computer.
- 2) Mrs. Rex Talks. If Mrs. Rex's talking gets a little too much for you, simply click on this option to keep her quiet. To hear Mrs. Rex, You must have a sound card installed in your computer.
- 3) Derik Cards. Select this option to play with a deck of cards with a picture of Little Derik the Dinosaur on the back.
- 4) Rex Cards. Select this option to play with a deck of cards with a picture of Rex the Tyranosaurus on the back.

## **The Story**

Little Derik the Dinosaur was feeling tired of the same old dinosaur games all his friends were playing. He decided to ask Mrs. Rex to play some cards. Derik and Mrs. Rex had so much fun, they spent the rest of the day playing and having fun.

## **How to Play**

There are five (5) games from which to choose in *Dino Cards* (regsitered edition). Each have the following methods of play:

- 1) Throwing away cards. To select a card to be thrown away from your hand, click on it and drag it to the <u>Trash Can</u>.
- 2) Drawing a card. Click on the card deck to draw a card. Players are allowed to draw one (1) card on their turn and must first throw away a card before drawing.

Lowest Hand Highest Hand Small to Big Four Kings Royal Family

### **Lowest Hand**

The object is to get a lower hand than Mrs. Rex. To begin, throw one of your HIGHEST cards into the the <u>Trash Can</u>. Then, click on the deck in the center of the screen for a new card. Sometimes you will draw a larger card than the one you threw away, that's the breaks! When you think your hand is lower than Mrs. Rex, click on the "Show Hand" button and the winner will be announced.

#### Card Values for Lowest Hand:

Aces are worth one (1) point. Cards 2 through 10 are worth their face-value. Jacks, Queens, and Kings are all worth ten (10) points.

## **Trash Can**

When you don't want a certain card in your hand, click and hold the left mouse button, then "drag" the card to the trash can and release the button. If you click on a card and then decide you don't want to throw it away, simply release the left mouse button while *not* over the trash can.

### **Highest Hand**

The object is to get a higher hand than Mrs. Rex. To begin, throw one of your LOWEST cards into the the <u>Trash Can</u>. Then, click on the deck in the center of the screen for a new card. Sometimes you will draw a lower card than the one you threw away; that's the breaks! When you think your hand is higher than Mrs. Rex, click on the "Show Hand" button and the winner will be announced.

#### Card Values for Highest Hand:

Aces are worth one (1) point. Cards 2 through 10 are worth their face-value. Jacks, Queens, and Kings are worth ten (10) points each.

## **Small to Big**

The object of *Small to Big* is to get your cards in order from smallest value to the hightest value from left to right. Example: 2 6 9 10, or 7 J K. The first player to get their cards in order is announced the winner.

#### Card Values for Small to Big:

Aces: 1 point.

Cards (2 through 10): Face-Value.

Jacks: 11 Points. Queens: 12 Points. Kings: 13 points.

## **Four Kings**

The object of *Four Kings* is simple - draw from the deck until your hand shows nothing but four kings. To make things fair, Mrs. Rex has placed more than four kings in the deck, so everyone will have a chance.

# **Royal Family**

To win at *Royal Family*, get your hand full of face cards. Hands can contain more than one of the same kind of cards (as long as those cards are Jacks, Queens, and/or Kings).

## **Credits**

DynoTech Software would like to offer special recognition and a big THANK YOU to the following for making *Dino Cards* possible:

### **Programmers**

James Lindly David Carlson

#### Artwork, Music & Sound Effects

Melissa Berger James Lindly

#### "The Staff"

Melissa Berger Donna Carlson Paul Davidson Anthony Arnold

#### **Special Thanks for Various Contributions**

Microsoft Corporation 20/20 Software, Inc.